

**Double Owl Pathway of Study**

**Undergraduate Program Name:** BFA Digital Animation

**Graduate Program Name:** Master of Art in Art & Design (Digital Animation)

Pathway Description: Bachelor of Fine Arts in Digital Animation students pursuing a Double Owl with the Master of Art in Art & Design, Digital Animation Concentration, will be equipped with a deeper level of expertise and experience to pursue more advanced career opportunities than those afforded with a solitary BFA in Digital Animation. In addition to generating more advanced assets for a demo reel, the graduate credential supports career opportunities outside of industry.

Course Pairs:

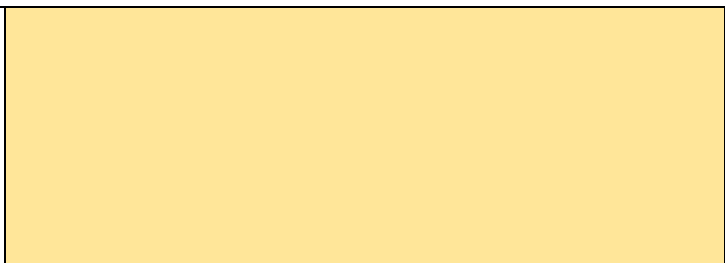




painting mediums will include oil, acrylic and watercolor.

[ART 3398:Art Internship](#)

A supervised, credit-earning work experience of one academic semester with a previously approved business firm, private agency or government agency.



<b>Year 1 - Fall (15 credits)</b>	<b>Credits</b>	<b>Year 1 - Spring (15 credits)</b>	<b>Credits</b>
ART 1100 (2D Design & Color Theory)	3	ART 2150 (Drawing II)	3
ART 1150 (Drawing 1)	3	ART 2550 (Computer Applications)	3

<b>TOTAL SEMESTER CREDITS</b>		<b>15</b>	<b>TOTAL SEMESTER CREDITS</b>		<b>15</b>
<b>Apply to Double Owl Program</b>					
<b>Year 4 - Fall (15 credits)</b>		<b>Credits</b>	<b>Year 4 - Spring (15 credits)</b>		<b>Credits</b>
ANIM 3660 (Digital Animation Production II)		3	ANIM 4660 (Senior Animation Reel)		3

